UNIT - 1

How Are Signal & Systems Related ?

How to design a system to process a signal in particular ways?

Design a system to restore or enhance a particular signal

- 1. Remove high frequency background communication noise
- 2. Enhance **noisy** images from spacecraft

Assume a signal is represented as

$$\mathbf{x}(t) = \mathbf{d}(t) + \mathbf{n}(t)$$

Design a system to remove the unknown "noise" component n(t), so that $y(t) \approx d(t)$

$$x(t) = d(t) + n(t)$$
System
$$y(t) \approx d(t)$$
?

How to design a (dynamic) system to modify or control the output of another (dynamic) system

- 1. Control an aircraft's altitude, velocity, heading by adjusting throttle, rudder, ailerons
- 2. Control the temperature of a building by adjusting the heating/cooling energy flow.

Assume a signal is represented as

$$\mathbf{x}(t) = \mathbf{g}(\mathbf{d}(t))$$

Design a system to "invert" the transformation g(), so that y(t) = d(t)

$$x(t)$$
 dynamic $y(t) = d(t)$ system ?

"Electrical" Signal Energy & Power

It is often useful to characterise signals by measures such as **energy** and **power**

For example, the **instantaneous power** of a resistor is:

$$p(t) = v(t)i(t) = \frac{1}{R}v^2(t)$$

and the **total energy** expanded over the interval [t₁, t₂] is:

$$\int_{t_1}^{t_2} p(t) dt = \int_{t_1}^{t_2} \frac{1}{R} v^2(t) dt$$

and the average energy is:

$$\frac{1}{t_2 - t_1} \int_{t_1}^{t_2} p(t) dt = \frac{1}{t_2 - t_1} \int_{t_1}^{t_2} \frac{1}{R} v^2(t) dt$$

How are these concepts defined for any continuous or discrete time signal?

• Generic Signal Energy and Power

Total energy of a continuous signal x(t) over [t₁, t₂] is:

$$E = \int_{t_1}^{t_2} \left| \mathbf{x}(t) \right|^2 dt$$

where |.| denote the magnitude of the (complex) number.

Similarly for a discrete time signal x[n] over [n₁, n₂]:

$$E = \sum_{n=n_1}^{n_1} \left| x[n] \right|^2$$

By dividing the quantities by (t_2-t_1) and (n_2-n_1+1) , respectively, gives the average power, P

Note that these are similar to the electrical analogies (voltage), but they are different, both value and dimension.

Energy and Power over Infinite Time:

For many signals, we're interested in examining the power and energy over an infinite time interval $(-\infty, \infty)$. These quantities are therefore defined by:

$$E_{\infty} = \lim_{T \to \infty} \int_{-T}^{T} |\mathbf{x}(t)|^2 dt = \int_{-\infty}^{\infty} |\mathbf{x}(t)|^2 dt$$
$$E_{\infty} = \lim_{N \to \infty} \sum_{n=-N}^{N} |\mathbf{x}[n]|^2 = \sum_{n=-\infty}^{\infty} |\mathbf{x}[n]|^2$$

If the sums or integrals do not converge, the energy of such a signal is infinite

$$P_{\infty} = \lim_{x \to \infty} \frac{1}{2T} \int_{-x}^{x} |\mathbf{x}(t)|^2 dt$$
$$P_{\infty} = \lim_{N \to \infty} \frac{1}{2N+1} \sum_{n=-N}^{N} |\mathbf{x}[n]|^2$$

Two important (sub)classes of signals

- 1. Finite total energy (and therefore zero average power)
- 2. Finite average power (and therefore infinite total energy)

Signal analysis over infinite time, all depends on the "tails" (limiting behaviour)

• Time Shift Signal Transformations

A central concept in signal analysis is the transformation of one signal into another signal. Of particular interest are simple transformations that involve a transformation of the time axis only.

A linear **time shift** signal transformation is given by:

$$\gamma(t) = x(at+b)$$

where b represents a signal offset from 0, and the a parameter represents a signal stretching if |a|>1, compression if 0<|a|<1 and a reflection if a<0.

